

Battle of Trebbia

218 BC

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After the crossing of the Alps, the Hannibal's tiny and exhausted army was shaking off the snow and 46.000 fresh roman and allied troops were rushing northward to meet them at the order of the Consuls Scipio and Sempronius. The first action of Hannibal was to winning the friendship and the loyalty of the Gallic tribes he encountered. His advances were very well received, so it's possible a fair grade of preparation already done before. This made sweller his army by the addition of 9.000 Gallic infantry and 5.000 Gallic cavalry.

The first encounter with the romans took place on the river Ticino. In reality it was really a little more than a skirmish, but important in three ways; first, it demonstrated the superiority of the Hannibal's cavalry; second, the consul Scipio was wounded, which affect decisions made by the other consul Sempronius; third, a lot of gallic tribes, seen the flight of the roman cavalry, sided yourself with Hannibal.

The following encounter was to be on the river Trebbia.

The opposing armies were camper on the different shores of the river Trebbia.

In the night of 21 December Hannibal send his brother Mago with a force of selected men, 1.000 cavalry and 1.000 light infantry to take cover in a gully, and in the next morning, with extremely cold and snowy weather, he send his Numidian cavalry to demonstrate outside the roman camp.

Sempronius hurriedly marched out all his army, without breakfast, and put it in pursuing to the retreating Numidians. The romans have to ford the icy Trebbia, and then to deploy for the ensuing battle.

ROMAN ARMY (VDT 38/19)

CS Average

Right Wing (VDT 8/4)

Com. Tribunus Manlius - Average

1	CM Italian Cavalry (*)	M 10	VBU 4 I 2	D B	VD 3	
1	FL Celtic Allies	M 8	VBU 4 I 4	D C	VD 1	Impetuous
1	FL Italian Allies	M 8	VBU 4 I 1	D B	VD 1	
1	FP Italian Allies	M 5	VBU 6 I 2	D B	VD 3	Pilum

Center (VDT 20/10)

Com. Consul Tiberius Sempronius Longus (CinC) - Poor

2	FP Triarii	M 5	VBU 5 I 2	D A	VD 3	Long Spear
2	FP Principes (*)	M 5	VBU 6 I 2	D B	VD 3	Pilum
2	FP Hastati	M 5	VBU 6 I 2	D B	VD 3	Pilum
2	S Velites	M 8	VBU 2 I 0	D B	VD 1	Javelin

Left Wing (VDT 10/5)

Com. Tribunus Caepio - Average

2	CM Roman Cavalry (*)	M 10	VBU 4 I 2	D B	VD 3	
1	FL Italian Allies	M 8	VBU 4 I 1	D B	VD 1	
1	FP Italian Allies	M 5	VBU 6 I 2	D B	VD 3	

CARTHAGINIAN ARMY (VDT 37/19)

CS Good

Right Wing (VDT 15/8)

Com. Hannibal Barca – Exceptional

1	LC Numidian Light Cav.	M 12	VBU 3	I 1	D B	VD 1	Javelin
1	EL Elephant	M 8	VBU 4	I 4	D C	VD 1	
1	FP African Veterans (*)	M 5	VBU 6	I 2	D A	VD 3	Long Spear
1	FL Spanish Scutarii	M 8	VBU 4	I 1	D B	VD 1	Javelin
2	FP Libians	M 5	VBU 5	I 2	D B	VD 3	Long Spear
2	FL Celtic Warbands	M 8	VBU 4	I 4	D C	VD 1	Impetuous
1	S Spanish Caetrati	M 8	VBU 2	I 0	D B	VD 1	Javelin

Left Wing (VDT 17/9)

Com. Hasdrubal Barca – Average

1	CM Punic Cavalry (*)	M 10	VBU 4	I 2	D B	VD 3	
1	CM Celtic Cavalry	M 10	VBU 4	I 2	D B	VD 1	
1	EL Elephant	M 8	VBU 4	I 4	D C	VD 1	
1	FP African Veterans	M 5	VBU 6	I 2	D A	VD 3	Long Spear
1	FL Spanish Scutarii	M 8	VBU 4	I 1	D B	VD 1	Javelin
2	FP Libians	M 5	VBU 5	I 2	D B	VD 3	Long Spear
1	FL Celtic Warband	M 8	VBU 4	I 4	D C	VD 1	Impetuous
1	S Spanish Caetrati	M 8	VBU 2	I 0	D B	VD 1	Javelin

Ambush Party (5/3)

Com. Mago Barca – Expert

1	CL Numidian Light C. (*)	M 12	VBU 4	I 1	D B	VD 2	Javelin
1	CL Numidian Light Cav.	M 12	VBU 4	I 1	D B	VD 2	Javelin
1	S Balearics	M 8	VBU 3	I 0	D B	VD 1	Sling

Scenario Rules

Ambush Party

The Mago's group is concealed in one wood or in the rough terrain, and it can exit at will of the Carthaginian player.

This group cannot be seen by the Romans when concealed.

Mago is with a CL.

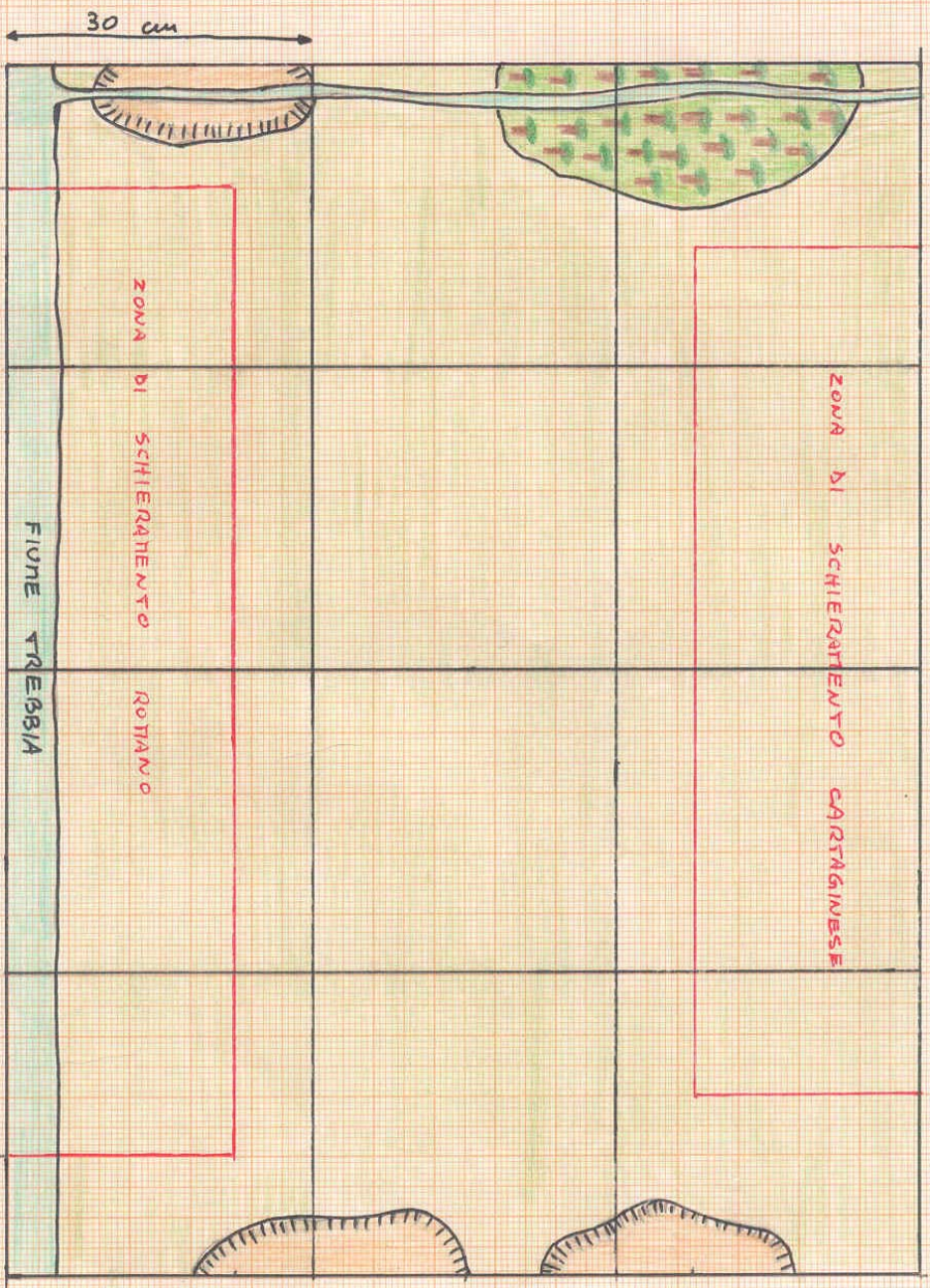
The troops in the Mago's group are selected men, so all the bases have VBU upgraded by one.



River Trebbia

The Roman baseline is the almost frozen River Trebbia, so each Roman base that touches the baseline goes into the river and is destroyed.

Terrain

The table is cm 120 x 90.



 Terreno Rotto (Burgone)
 Bosco